

Service Specification and Business Process Design

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Topics

- *Why focus on business processes?*
- **Specification: observable behavior**
 - Functional requirements
 - Coordination
 - Constraints and dependencies
 - Non-functional requirements
 - Service architecture
- **Summary**

Why Focus on Business Processes?

- **Business processes are the source of business value**
 - IT exists to make business processes work
- **Services provide value only when they are part of a business process**
 - No use = no value
- **The value of a service depends on its ability to fit one or more business processes**
 - Lack of fit = wasted investment

Services must be designed to fit business processes!

Service Benefits Depend on Business Process Design

□ Service Reuse

- The service can be used in multiple business processes
- The service interface and observable behavior can support multiple business processes

□ Isolation of service consumer and provider

- The service interface and observable behavior remain stable as the business process evolves

A focus on business processes is the key!

Specification: The Observable Behavior of the Service

- ❑ **How the service behaves from a consumer perspective**
- ❑ **Functional requirements**
 - What functionality does the business process require?
- ❑ **Coordination**
 - How the work of the service provider is coordinated with the work of the service consumer
- ❑ **Constraints and dependencies**
 - Dependencies between operations, constraints on their invocation
- ❑ **Non-functional requirements**
 - May differ from process to process
- ❑ **Service architecture**
 - Not entirely a black-box exercise



- *Why focus on business processes?*

- **Specification: observable behavior**

 - **Functional requirements**

 - Coordination

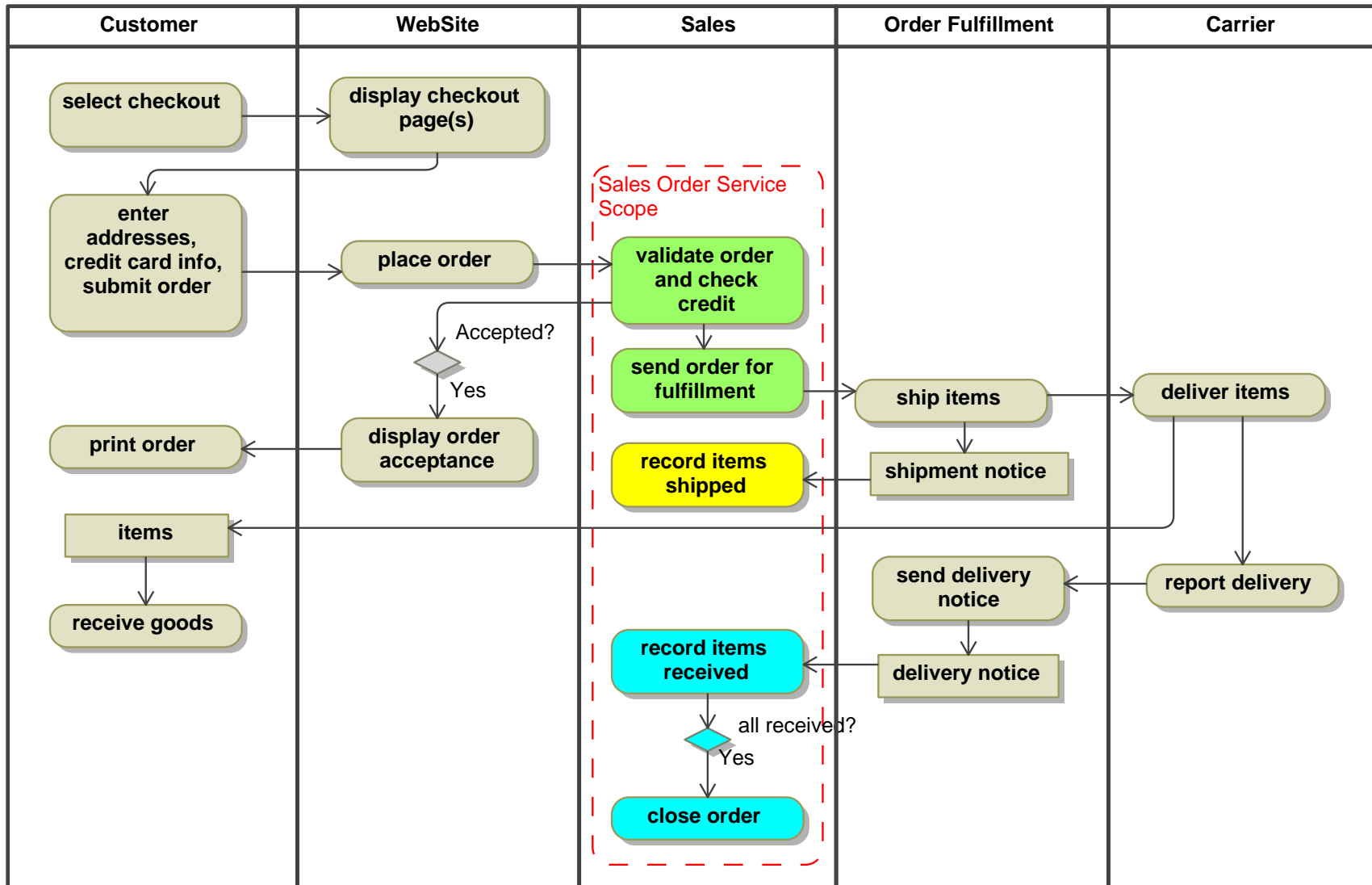
 - Constraints and dependencies

 - Non-functional requirements

 - Service architecture

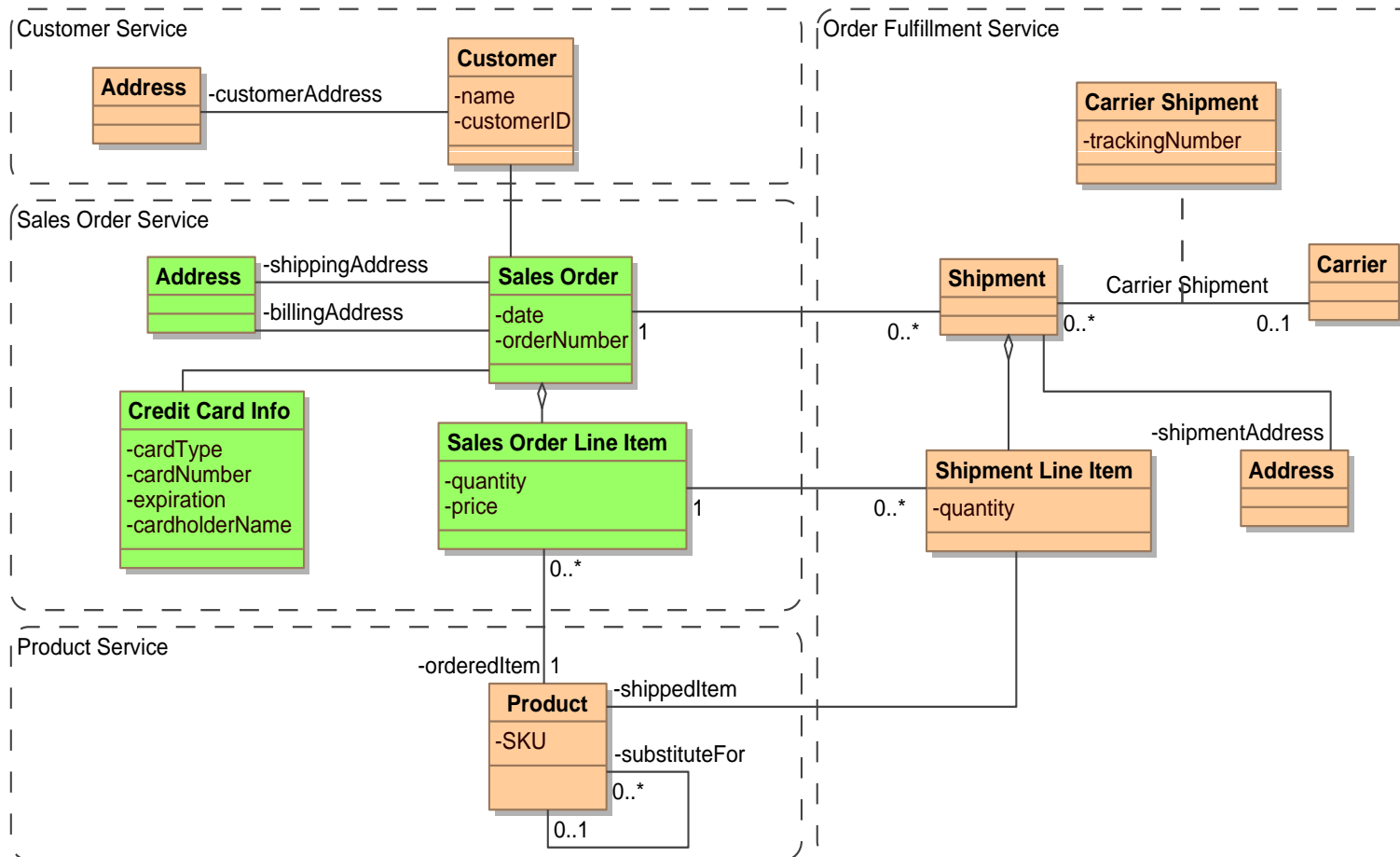
- **Summary**

Business Process Context: How Does the Service Fit?



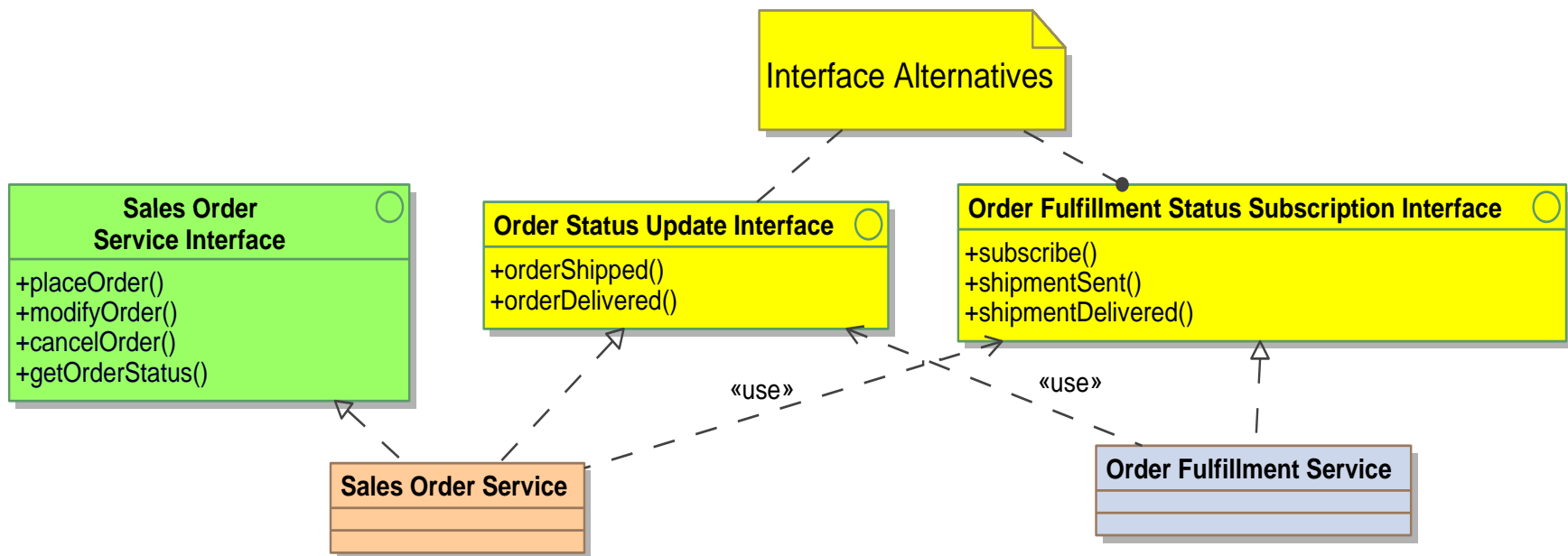
Information Requirements: Relationships to Other Services

- ❑ What information does the service manage?
- ❑ What information does the service use but not own? What information is cached? How is the cache maintained?
- ❑ Multiplicity: One or many shipments per order?

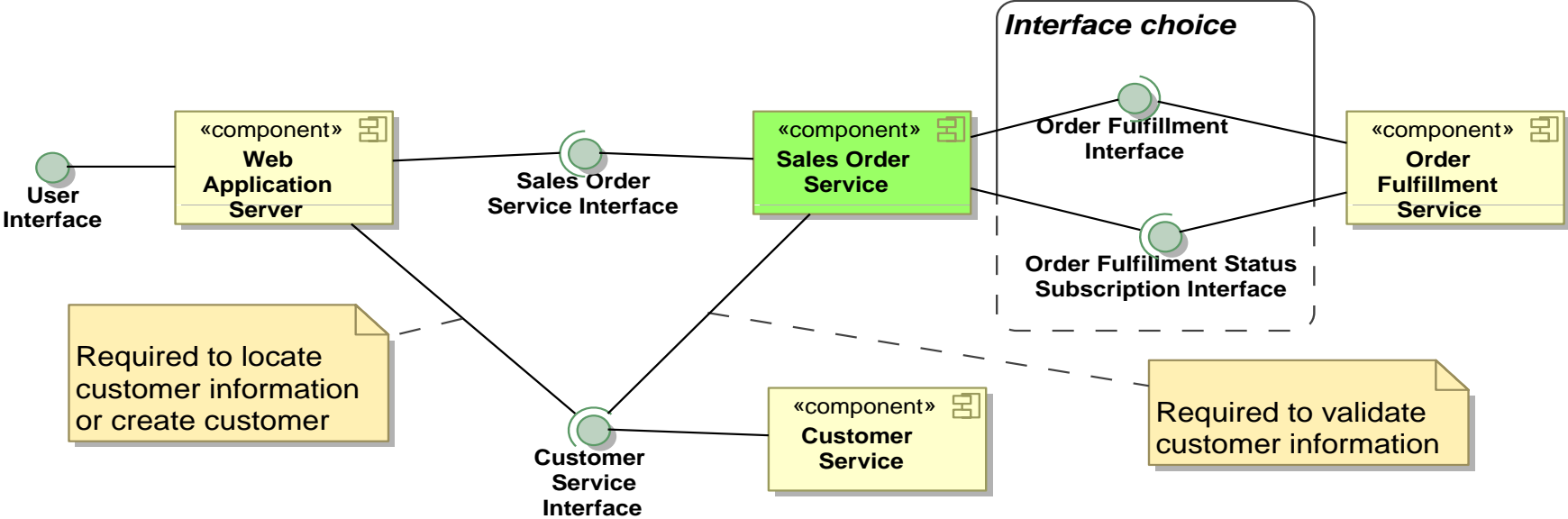


Capability Requirements

- ❑ Provided operations
- ❑ Operation sequencing
- ❑ Style of interaction

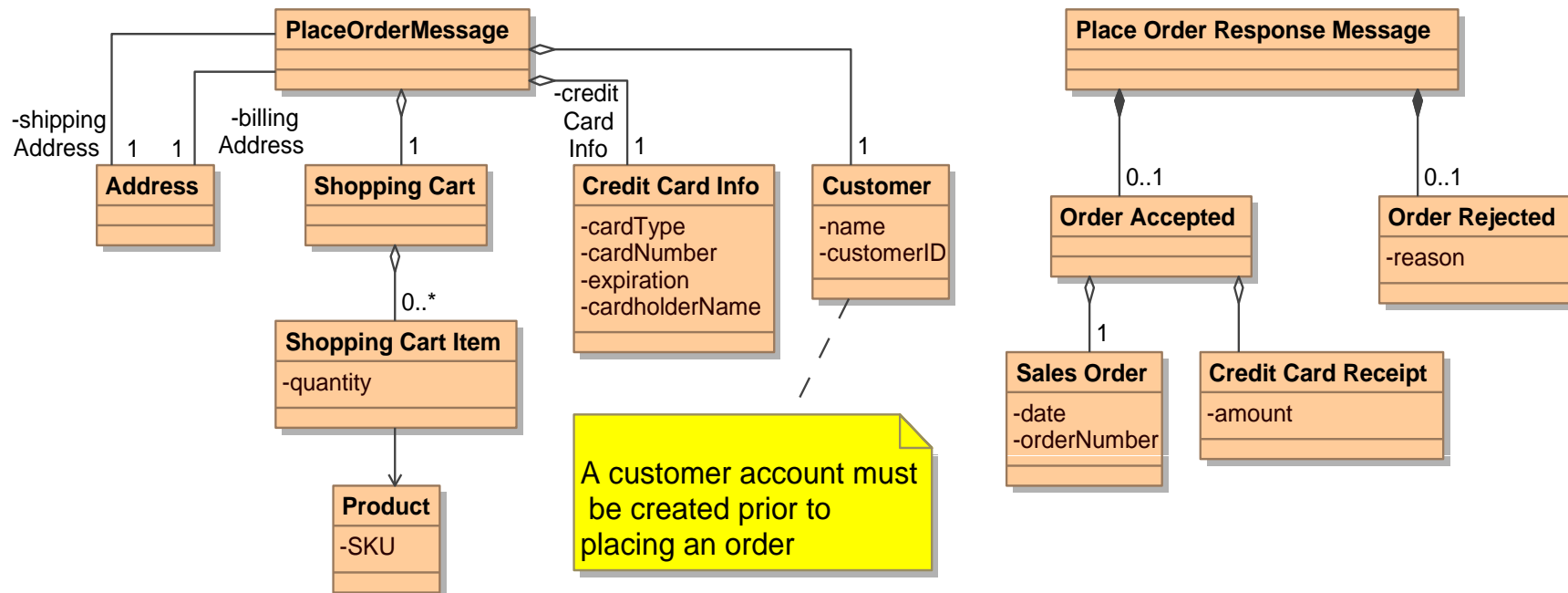


Partial Solution Architecture



Message Data Structures

- Information required
- Information returned
- Common data models
 - Whole messages?
 - Common sub-structures



Service Operation Granularity

- ❑ **One or many items per order?**
- ❑ **One or many orders per request?**
 - Multiple shopping carts
 - Common shipping address?
 - Common billing information?
 - Common customer?
- ❑ **One or many shipments per order?**
 - Affects interfaces between Customer Order Service and Order Fulfillment Service



□ *Why focus on business processes?*

□ **Specification: observable behavior**

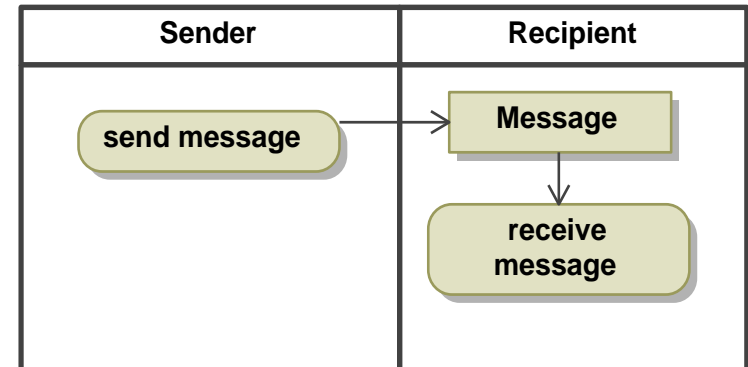
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Simple Coordination Patterns

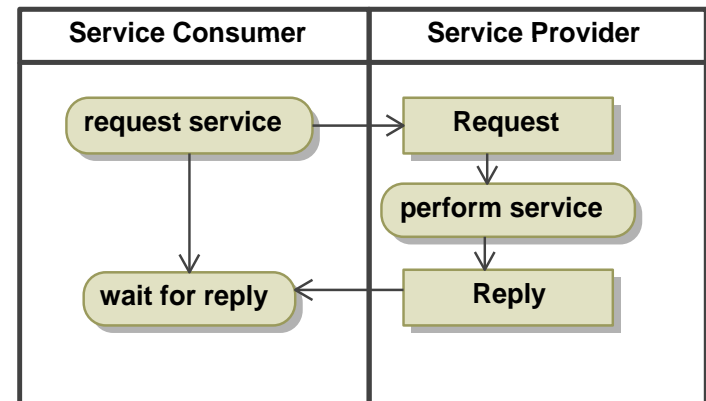
□ Fire-and-forget

- Message could be either a request or a notification
- No breakdown detection



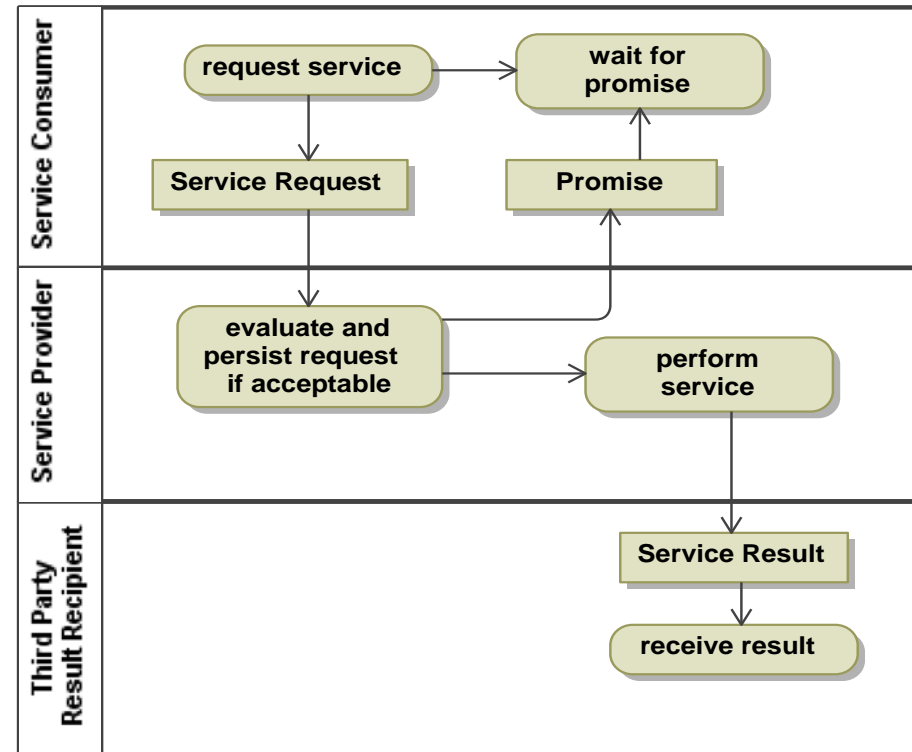
□ Request-Reply

- Message could be either a request or a notification
- Can detect breakdowns
 - Requires SLA for response



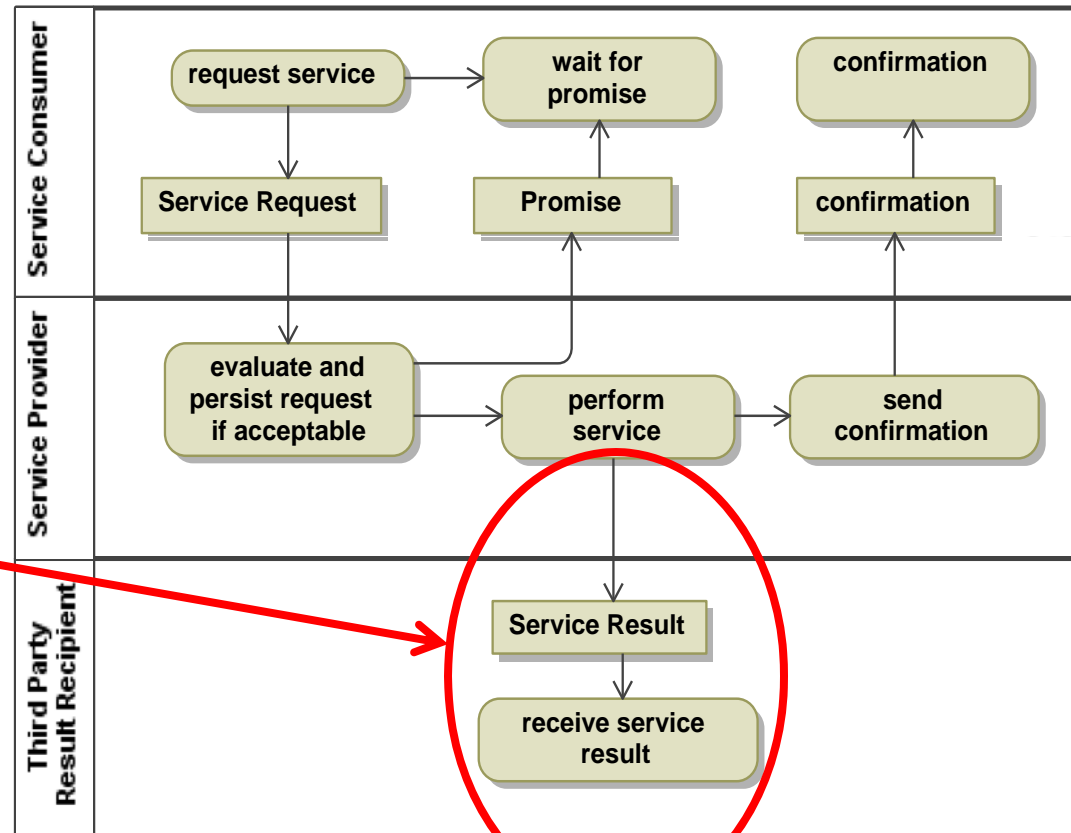
Delegation

- Initial exchange returns promise
 - Service provider agrees to work
 - Service provider should persist request
- Can detect breakdown in work hand-off
- Cannot detect breakdown in work performance



Delegation with Confirmation

- Work performance confirmed in later asynchronous exchange
- Confirmation meaning depends on coordination pattern used by service provider

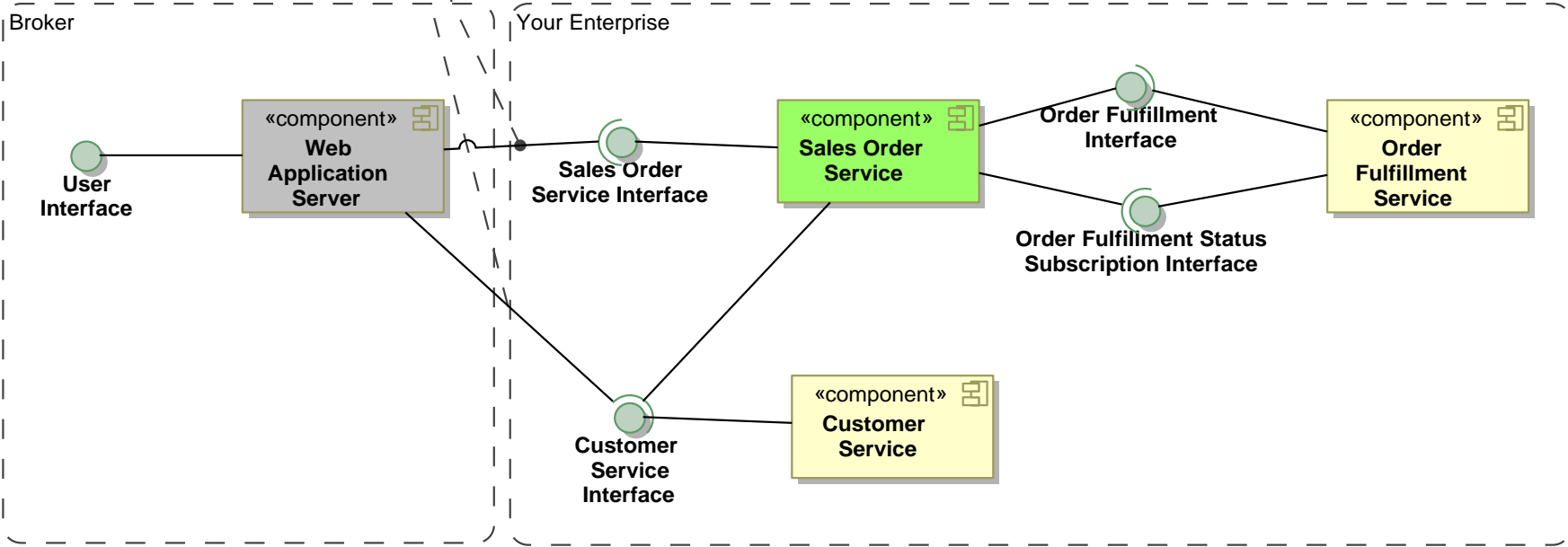


Different Channels May Require Different Coordination

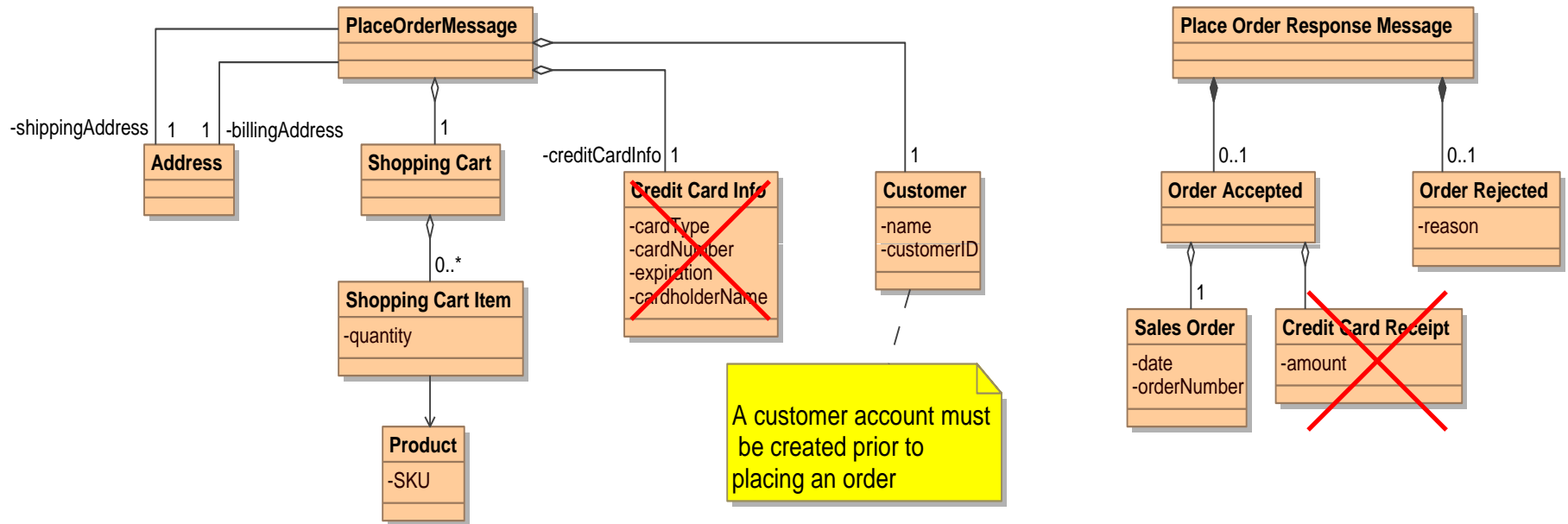
- ❑ **On-line direct ordering**
 - Immediate synchronous response
- ❑ **Email ordering**
 - Delayed asynchronous response
- ❑ **Phone ordering**
 - Operator requires immediate synchronous response
 - Secondary feedback channel may be required (e.g. email)
- ❑ **B2B ordering**
 - Batch – asynchronous response
 - Interactive – synchronous response
- ❑ **Agent ordering**
 - Includes customer payment information
 - Requires separate accounting for agent fees
- ❑ **Broker (reseller) ordering**
 - Does not include customer payment information
 - Broker handles customer payments
 - Broker pays for products at a discount

Partial Architecture with Broker

Interface requirements may be different when service consumer is another company.



Place Order Message Structures with Broker



□ An alternate mechanism for payments is required!

Exception Handling

□ Don't use SOAP faults for expected conditions

- Expected conditions should return expected results
 - e.g. Bad credit card number on placeOrder() operation
- May be difficult to continue business process flow with SOAP faults

□ Anticipate business process requirements for responding to exceptions

- Information required in expected results
 - e.g. primary keys, problem details
- Additional service operations
 - e.g. query, edit, delete, hold, and resume operations
- Options for resuming business process
 - e.g. engage customer service representative
 - Support must be provided for these activities

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Operation Usage Constraints and Dependencies

□ Constraints: You can't:

- Call `getOrderStatus()`, `modifyOrder()`, or `cancelOrder()` an order that does not exist
- Call `modifyOrder()` or `cancelOrder()` after the order has shipped

□ Dependencies

- In order to modify or cancel an order, you the need the order number created in the initial `placeOrder()`
- Maybe you need a `findOrder()` operation?



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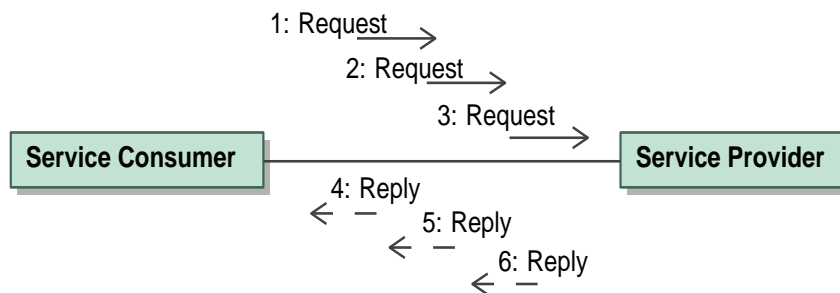
Non-Functional Requirements to Consider

- **Throughput**
- **Response time**
 - Synchronous and asynchronous
- **Availability**
 - Required availability during normal working hours
 - Maximum time to recover
 - Allowed outage periods
- **Security**
 - Authentication and authorization
 - Variations for different business processes
 - In-transit data encryption
 - At-rest data encryption
- **Service-level agreements (SLAs) for the above**

Most requirements come from the business processes!

High Throughput Considerations

- ❑ Focus on true peak rate at which response time must be met
- ❑ Consider back-end performance limitations!
- ❑ High throughput does not necessarily require short response time
 - Asynchronous responses allow multiple requests to be in progress



❑ Is serialization of operations a requirement?

- E.g. create, delete, and update operations on the same order must be processed in the order received

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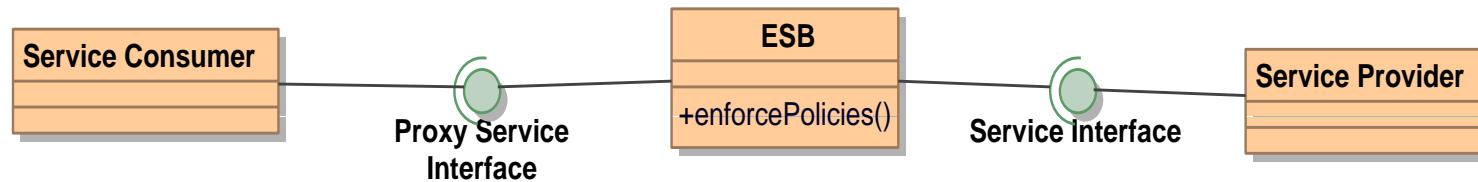
Service Architecture

- **The architecture of the service implementation is relevant to the extent that it impacts:**
 - Observable behavior
 - Access mechanisms
 - Performance feasibility

Service Architecture Choices

□ Access mechanisms enabling policy-based access

- Security: authentication, authorization, encryption
- Results filtering



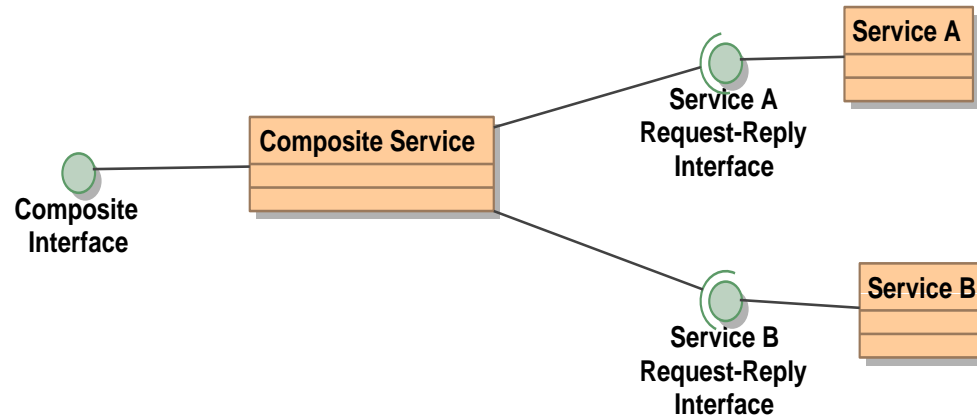
□ Performance for a back-end system wrapper

- How will scaling work?

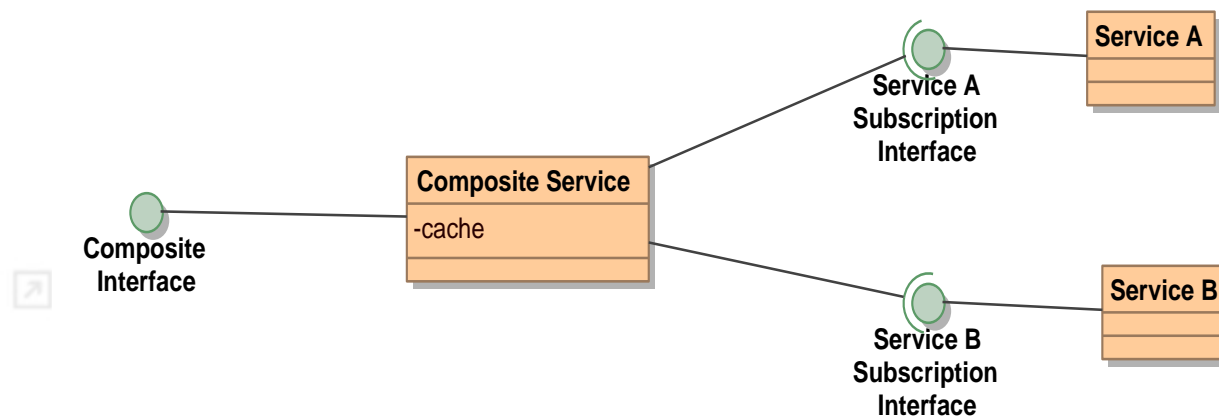


Composite Service Architecture Impacts Performance

□ Traditional architecture



□ Cache-based architecture



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Summary

- ❑ **Business processes are the source of business value**
 - Behavior of services must fit into processes to provide value
 - Operation usage constraints and dependencies
 - Reuse depends on satisfying the requirements of more than one business process
- ❑ **Service interface stability is key to SOA ROI**
- ❑ **Most services manage information**
 - References to another service's information require additional interfaces to maintain consistency
- ❑ **Coordination of work is an important consideration**
 - Different consumers may require different coordination
- ❑ **Most non-functional requirements derive from business processes**
- ❑ **Service implementation architecture may impact feasibility**

Questions?

